

Name  
Werner Gorder

Species  
Human

Gender  
Male



Class  
Courtier  
Status  
Gold 1  
Eye Colour  
Grey

Age  
26

Career Group  
Spy  
Height  
176  
Distinguishing Mark  
Blizny, tatua|e

Career  
Agent  
Weight  
71  
Hair Colour  
Brown  
Star Sign  
The Gloaming

WS	BS	S	T	I	Ag	Dex	Int	WP	Fel
47	43	30	50	42	51	26	45	60	47
Move	Walk	Run	Fortune	Fate	Resolve	Resilience	Wounds		
4	8	16	1	2	2	2	24/24		

#### Skills

Animal Care (Int)	60	Entertain (Act) (Fel)	52	Melee (Two-Handed) (WS)	52
Animal Training (Dog) (Int)	48	Gamble (Int)	60	Navigation (I)	42
Art (Dex)	26	Gossip (Fel)	62	Outdoor Survival (Int)	46
Athletics (Ag)	51	Haggle (Fel)	52	Perception (I)	57
Bribery (Fel)	57	Intimidate (S)	31	Ranged (Blackpowder) (BS)	44
Charm (Fel)	62	Intuition (I)	53	Ranged (Crossbow) (BS)	53
Charm Animal (WP)	60	Language (Bretonnian) (Int)	48	Ride (Horse) (Ag)	61
Climb (S)	30	Leadership (Fel)	62	Row (S)	30
Consume Alcohol (T)	60	Lore (Empire) (Int)	50	Secret Signs (Thief) (Int)	46
Cool (WP)	75	Lore (Nuln) (Int)	46	Sleight of Hand (Dex)	27
Dodge (Ag)	53	Lore (Warfare) (Int)	46	Stealth (Ag)	51
Drive (Ag)	51	Melee (Basic) (WS)	63	Stealth (Urban) (Ag)	66
Endurance (T)	60				

#### Talents : Tests

Ambidextrous	1
Attractive : Charm Tests to influence those attracted to you	1
Cat-tongued : Charm when lying	1
Coolheaded	1
Crack the Whip : Drive or Ride Tests when Fleeing or Running	1
Doomed : osBaniaj c heroicznie odwrót	1
Embezzle : Intelligence (Embezzling)	1
Etiquette : Charm and Gossip (Social Group)	2
Hardy	1
Lip Reading : Perception Tests concerning this Talent	1
Marksman	1
Numismatics : Evaluate to establish the worth of coins	1
Read/Write	1
Roughrider : Ride (Horse) when in combat	1
Savvy	1
Seasoned Traveller : Any Lore Test concerning local detail	1
Secret Identity : Entertain (Acting) Tests to support your secret identities	2
Super Numerate : Evaluate, Gamble	1

#### Melee Weapon(s) : Weapon Group, Reach, Damage, Qualities, Flaws

Dagger : Basic, Very Short, SB+2 (5),  
Hand Weapon : Basic, Average, SB+4 (7),  
Sword from the snotling of the puddle : Two-handed, Long, undefined (8), Damaging, Defensive, Fine,  
Swordbreaker : Parry, Short, SB+3 (6), Defensive, Trap Blade

#### Ranged Weapon(s) : Weapon Group, Range, Damage, Qualities, Flaws

Crossbow Pistol : Crossbow, 10 (10), +7 (7), Pistol  
Spaltman's Heavy Crossbow : Crossbow, 100 (100), +9 (9), Damaging, Reload 2

#### Ammunition : Range, Damage, Qualities, Flaws

12 Bolt (Big) : As weapon, +0, Impale  
7 Bolt (Small) : As weapon, +0, Impale

#### Armour

Right Arm : Leather Jack 1  
Left Arm : Leather Jack 1  
Body : Leather Jack 1 , Mail Shirt 2 Flexible  
Left Leg : Leather Leggings 1 , Mail Chausses 2 Flexible  
Right Leg : Leather Leggings 1 , Mail Chausses 2 Flexible  
Head : Leather Skullcap 1 Partial

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Trappings : Money : Gold Crown : 9, Silver Shilling : 5, Brass Penny : 6

"Tales of filthy Bretonnians, and other legends"	Brosza Vadomy	Mule : 3 Urban Clothing	Rations, 1 day
Backpack	Clothing	Mule : Clothing Fine 1	Rations, 1 day
Backpack : Blanket	Coat	Mule : Shoes	Rations, 1 day
Backpack : Disguise Kit	Deck of Cards	Pouch	Stone from Athel Loren
Backpack : Rope, 10 yards	Hat	Pouch : Franz Buhl's Telescope	Szyfr
Backpack : Tinderbox	Letter of Appointment for a Road Warden	Rations, 1 day	Wine, bottle
Boots	Mule	Rations, 1 day	